



# National Ocean Sciences Bowl

# Rules Judge

# What Do I Do?

## 1. You are responsible for ensuring that the rules are followed:

- This includes ensuring that no one signals/communicates with the competitors during a match. If communication does occur, you have the authority to ask the person to leave the room (without causing undue duress).
- No unsportsmanlike behavior is allowed (towards competitors or officials).
- Ensure that quiet is maintained in competition room per NOSB rules.

## 2. Stand in the front of the room, so that you can see all officials, teams, and audience.

## 3. Double check that the competition room is set up according to NOSB standards.

## 4. Warnings

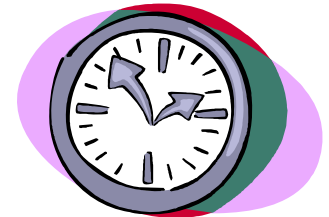
- If a rule is broken you may, at your discretion, give one warning to the offending team or individual.
- You have the authority to ask a disruptive observer to leave the room.
- For repeat or more serious problems, call in the Chief Rules Judge, and step outside the competition room to confer.

## 5. Pass out Team Challenge Questions (TCQs) and collect extra papers at the end of each TCQ.

## 6. Collect all used scratch papers from teams at the beginning of the match, at the half, and at the conclusion.

## 7. Time: “Stop the Clock!”

- Ensure that the clock is stopped during challenges/discussions between officials, and between officials and students.



## Challenge?

- Ask the timekeeper to stop the clock